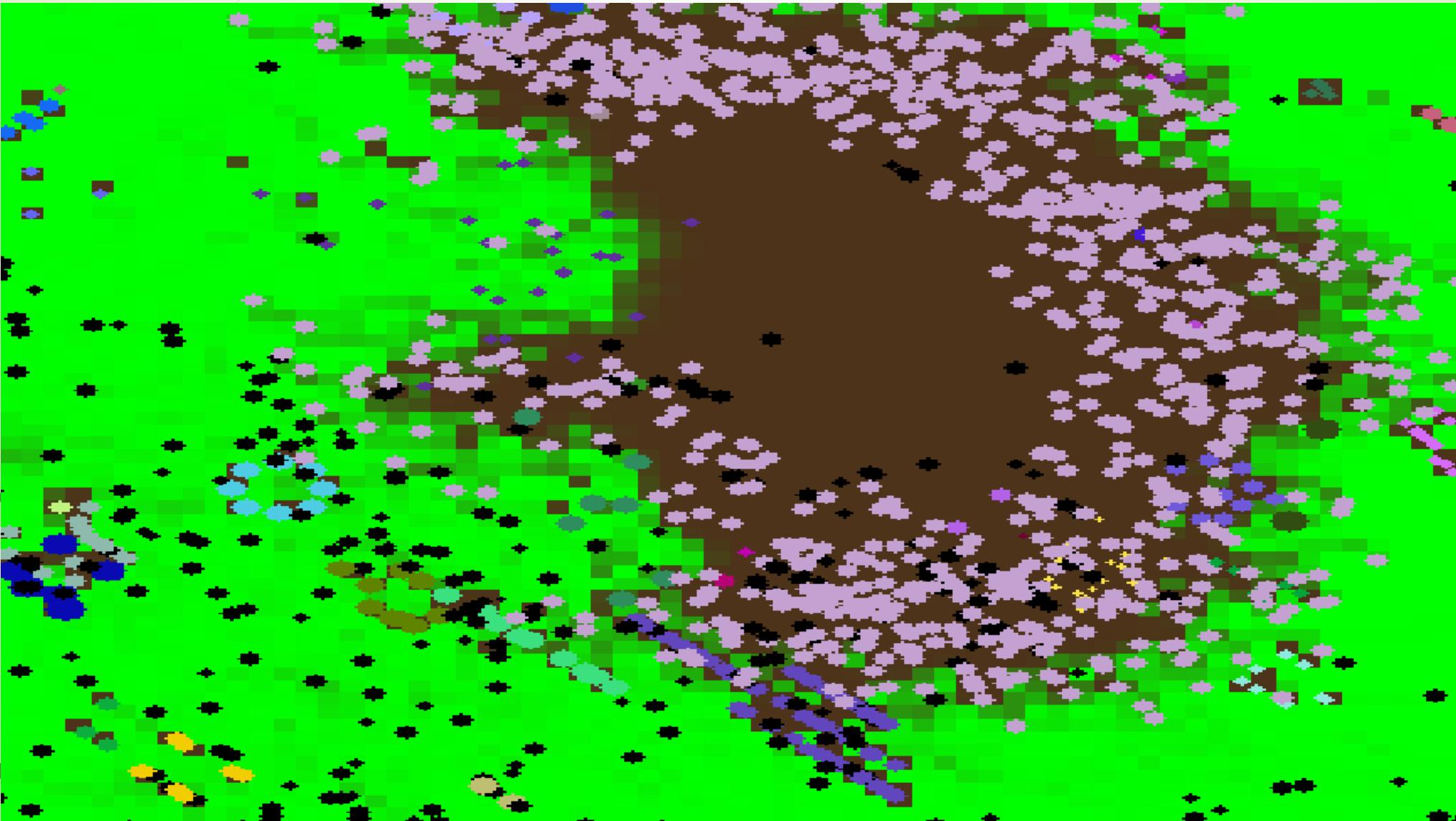


Simulacija ekosustava i evolucije

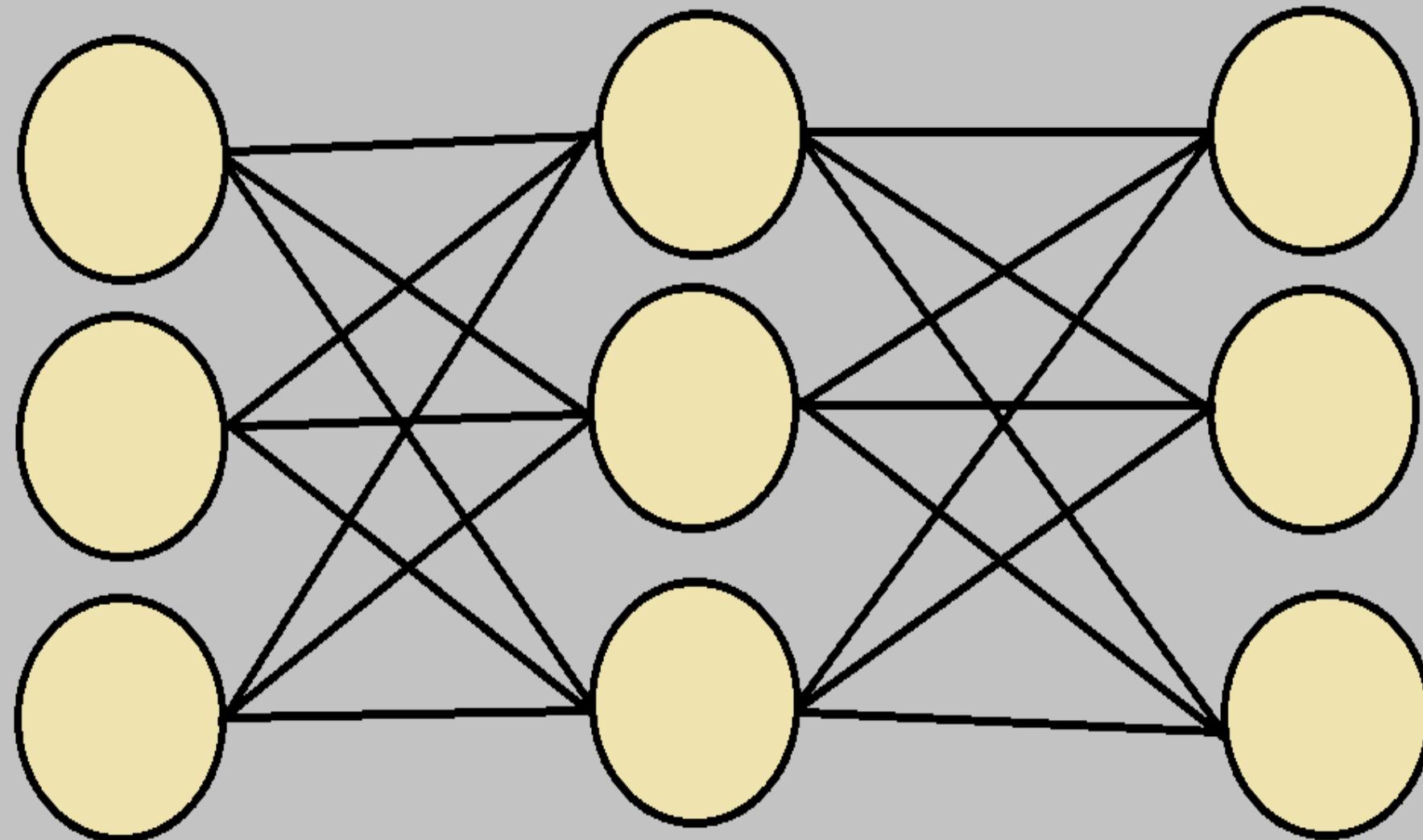
Josip Kelava

Voditelj: Marko Đurasević

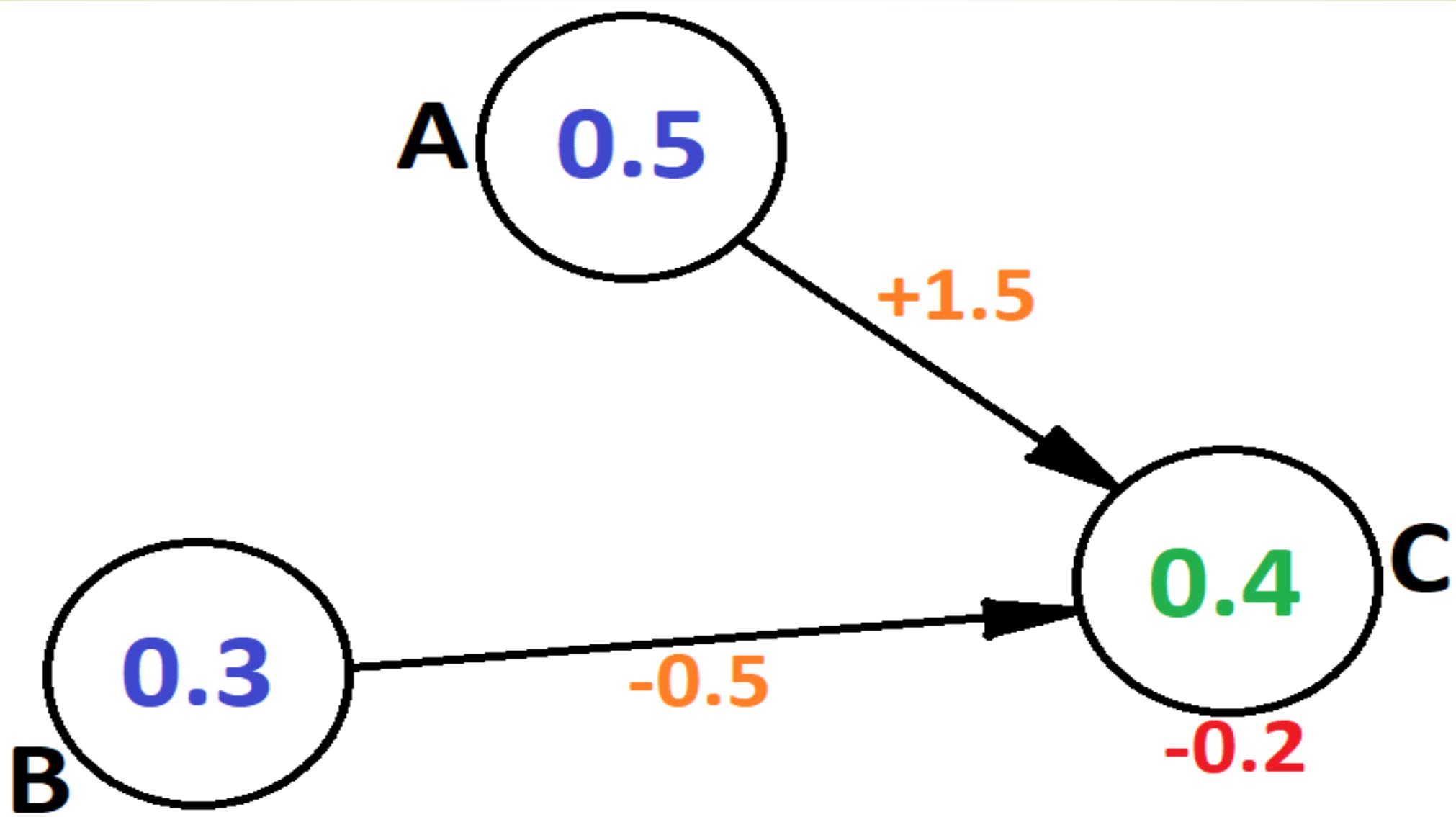
Ekosustav



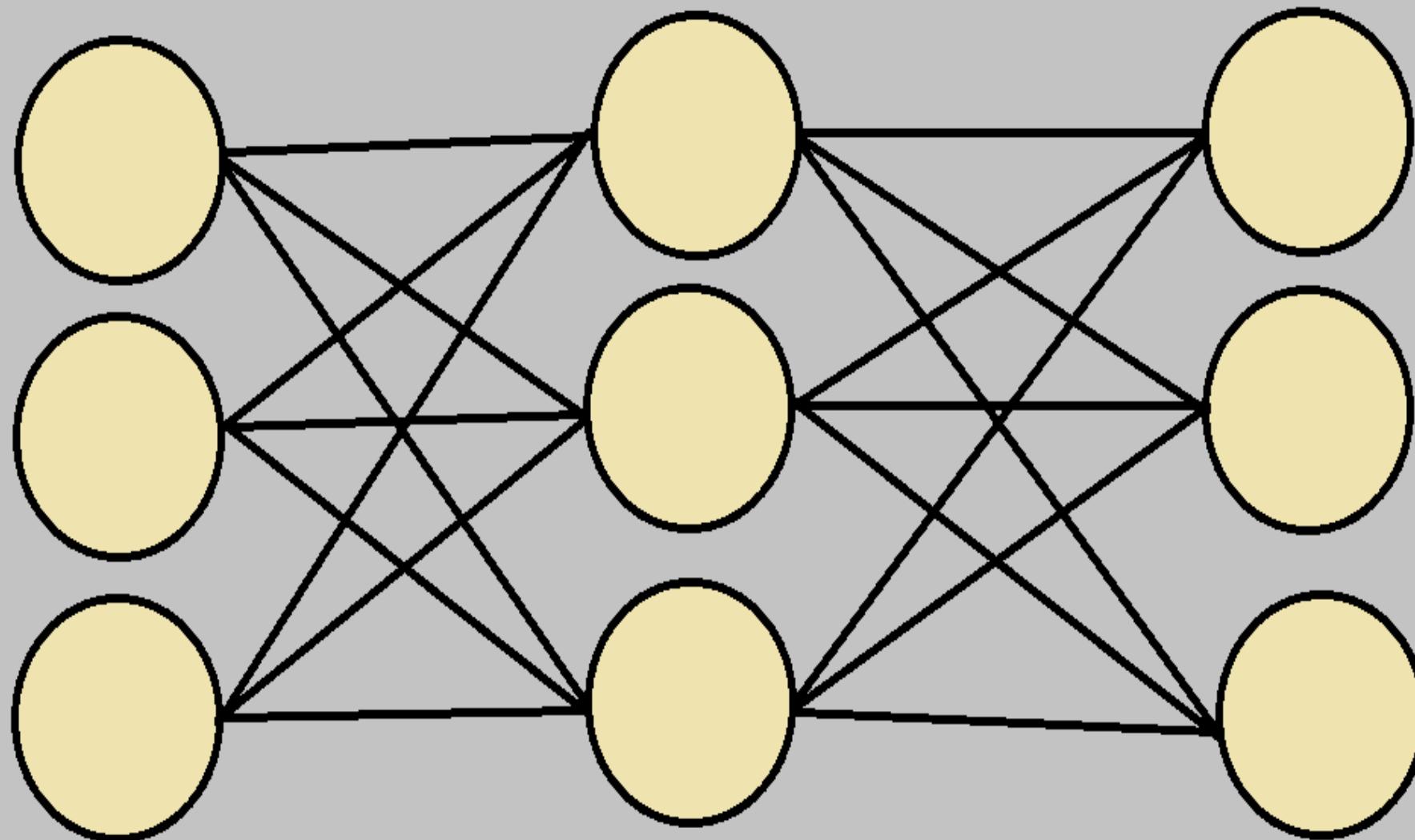
Neuronska mreža



Aktivacijska funkcija

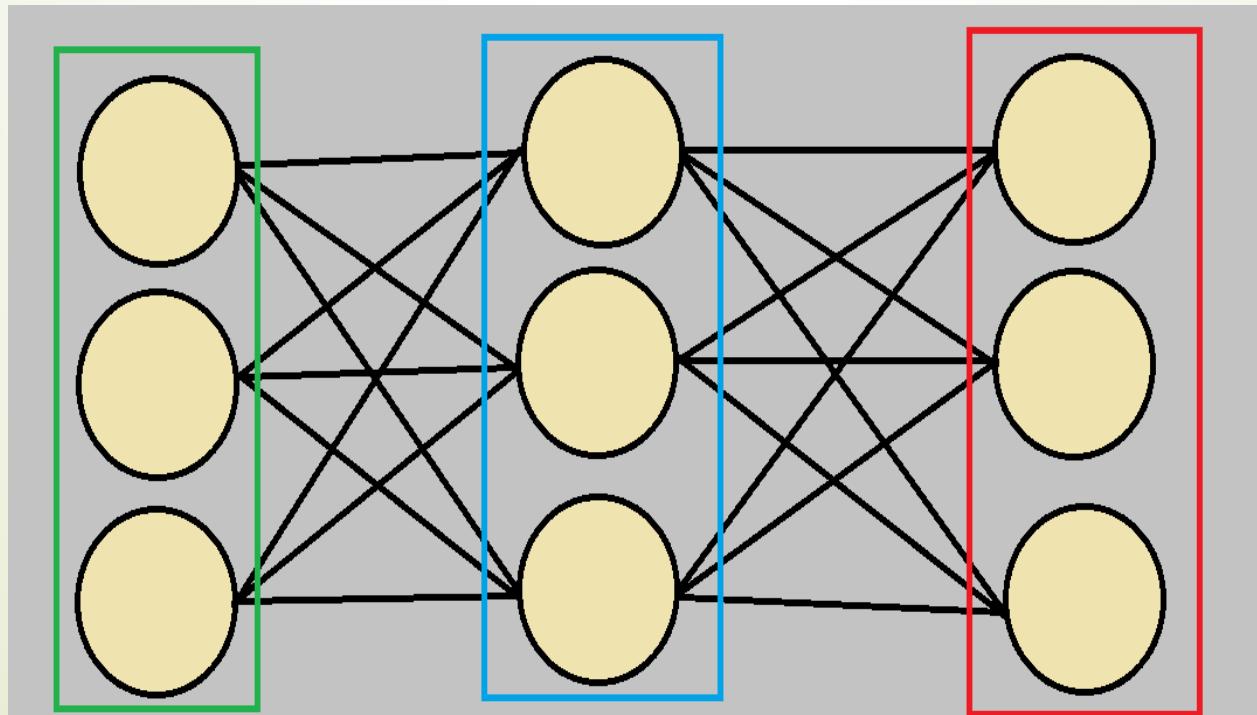


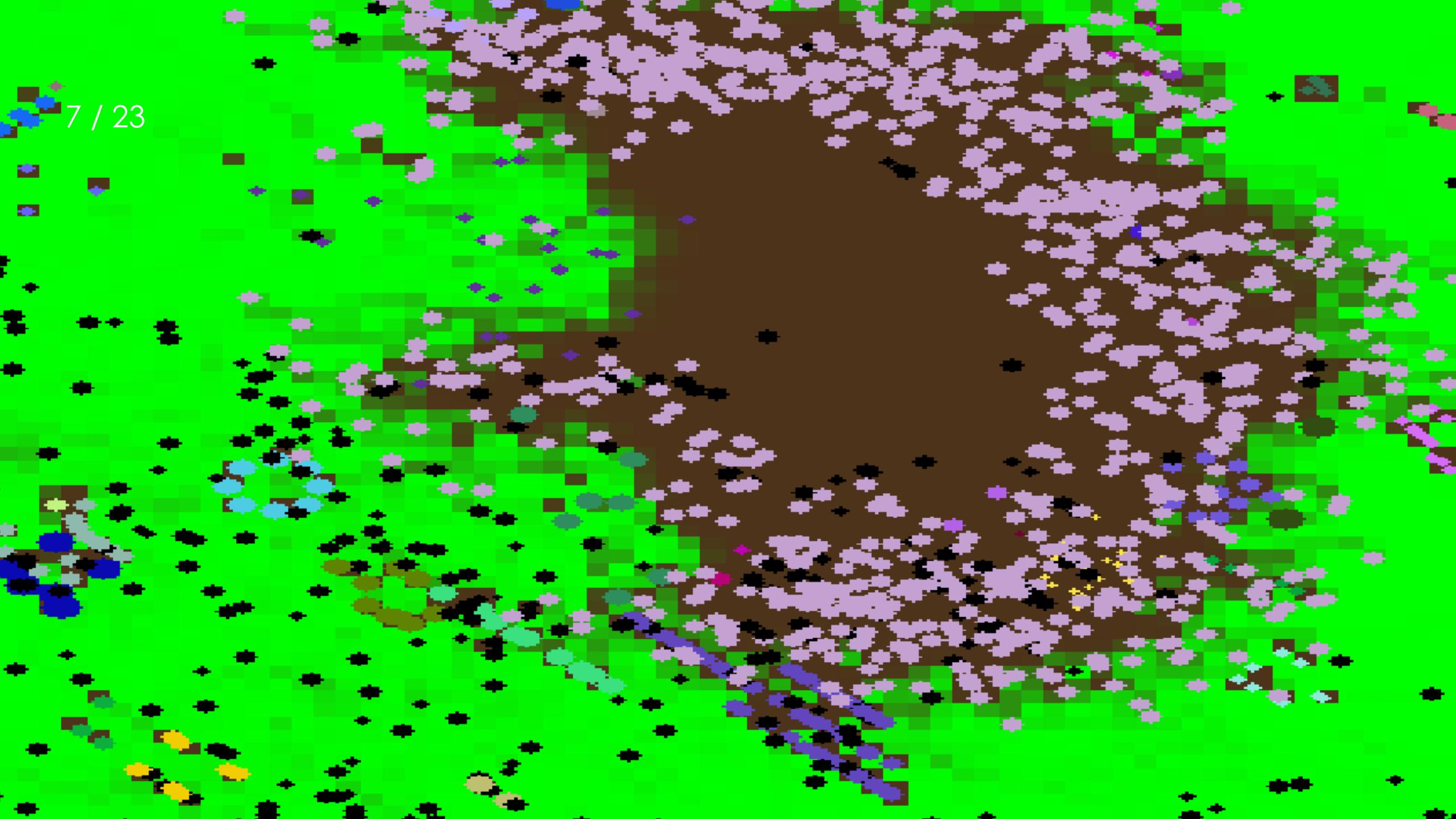
Tipična struktura neuronske mreže



Uloge neurona

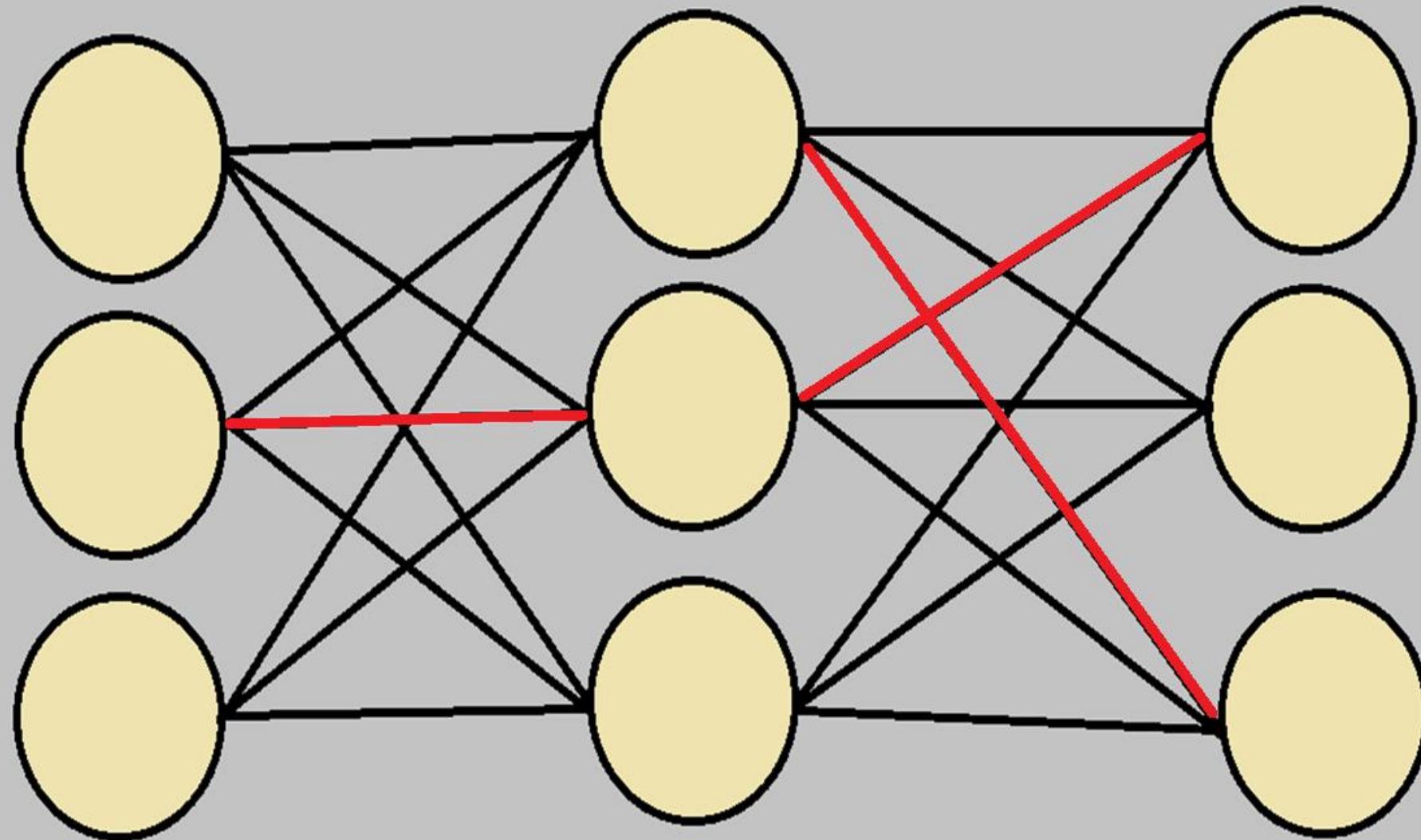
- ▶ Ulagni neuroni – energija, vid, sluh, gustoća trave
- ▶ Skriveni neuroni
- ▶ Izlazni neuroni – hodanje i skretanje, jedenje, razmnožavanje



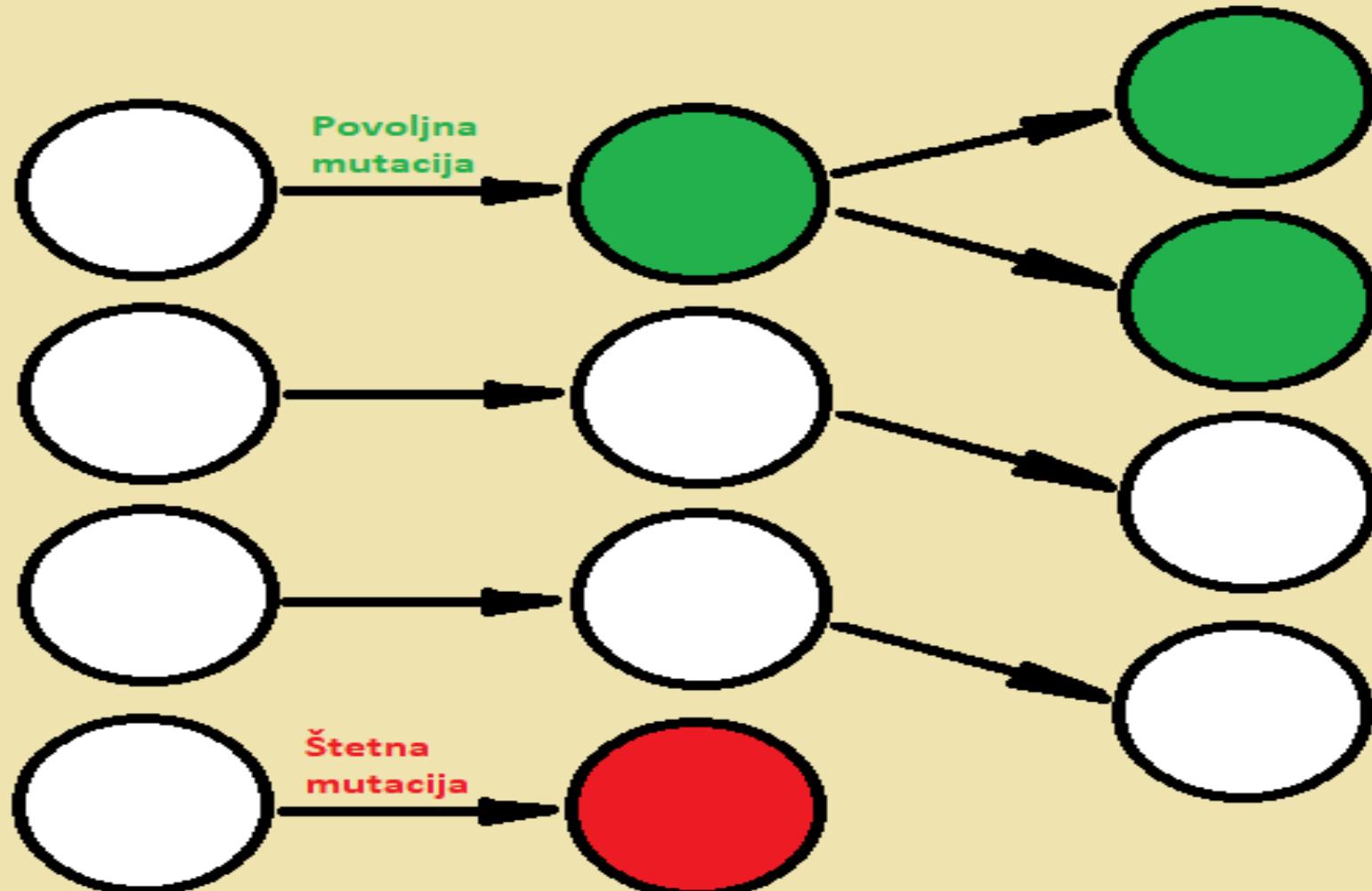


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Mutacija



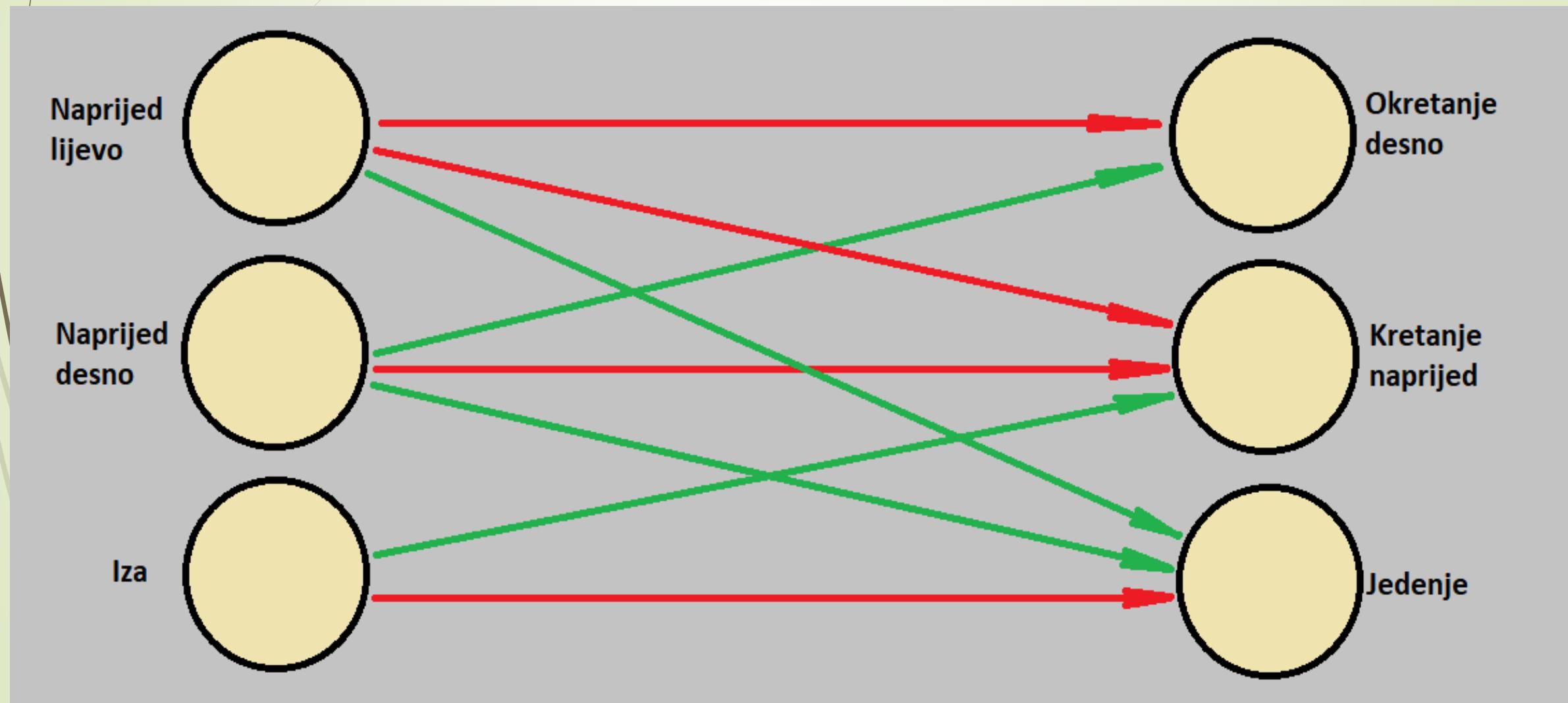
Selekcija



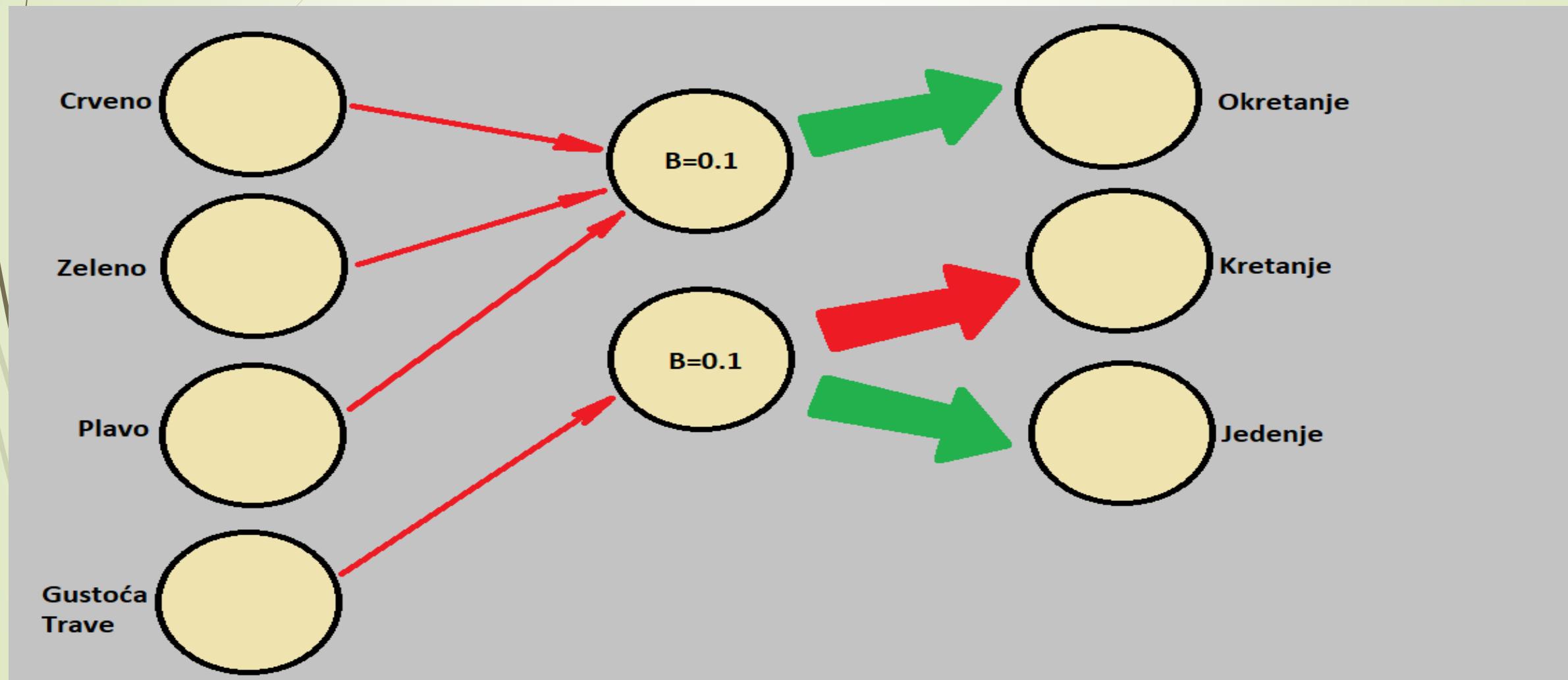
Neuravnoteženost ekosustava

- ▶ Uravnotežen ekosustav – balans između plijena i predatora
- ▶ Neravnoteža – uzrokuje četverofazne oscilacije

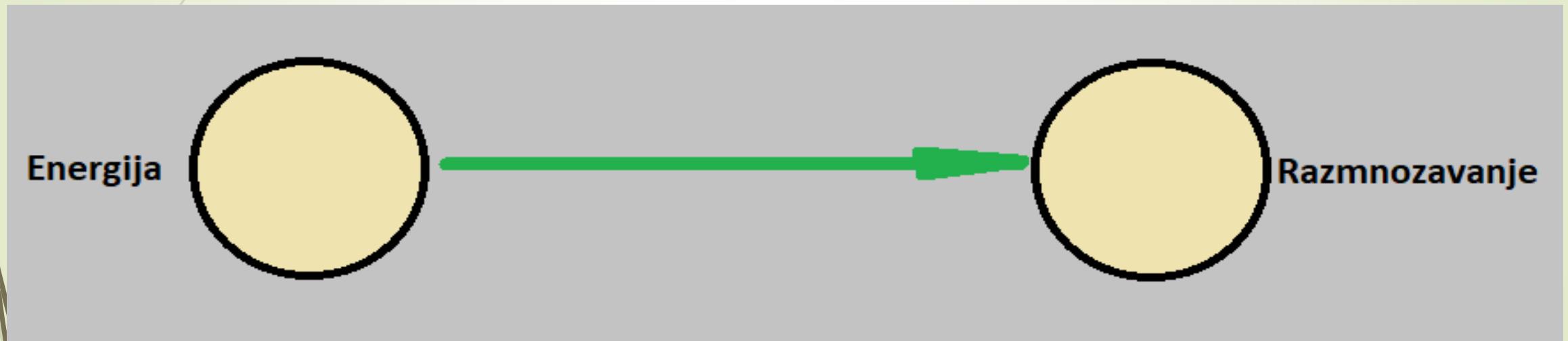
Konstrukcija mreže - sluh



Konstrukcija mreže - vid



Konstrukcija mreže - energija



1 – Previše plijena



2 – Previše predatora

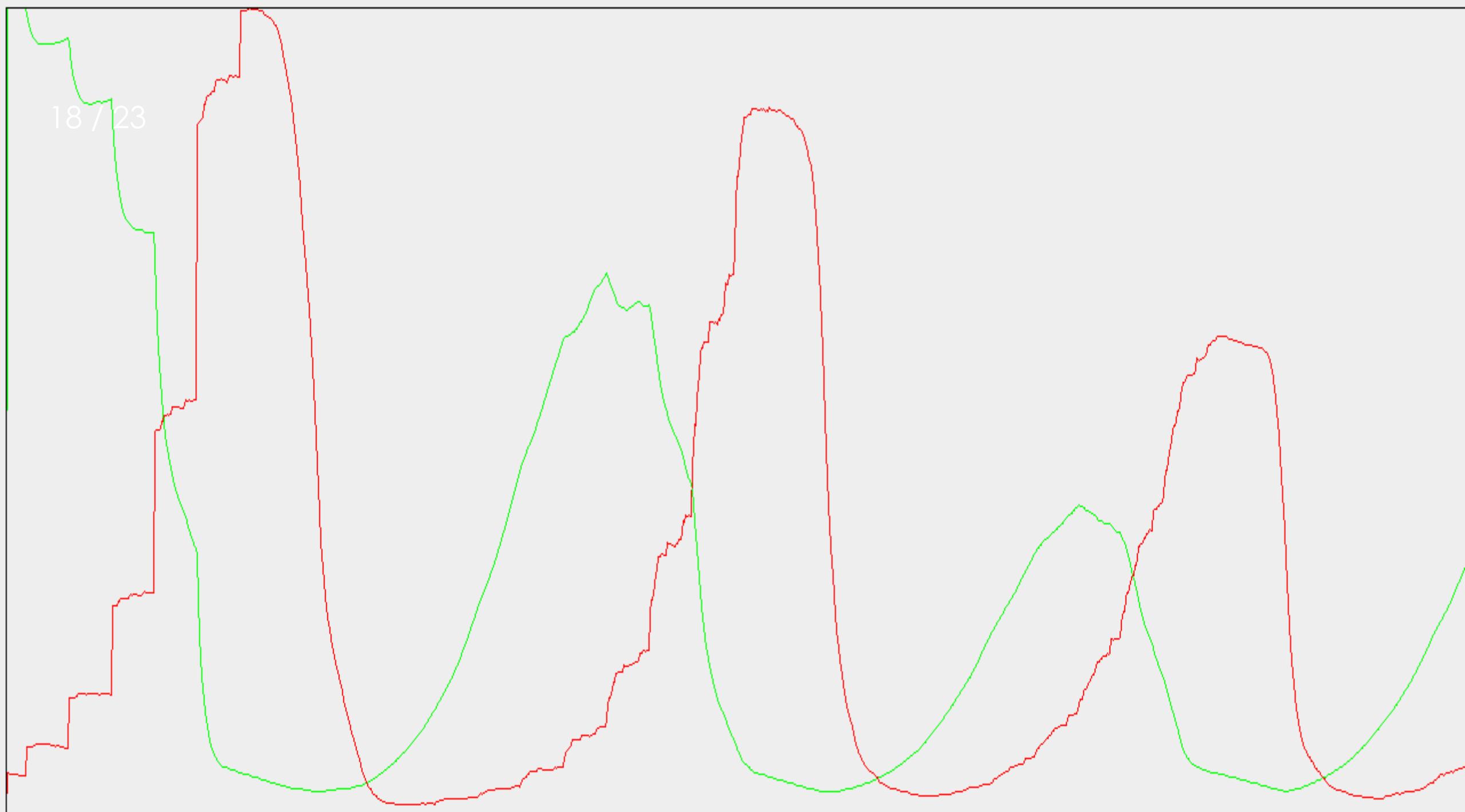


3 – Premalo plijena

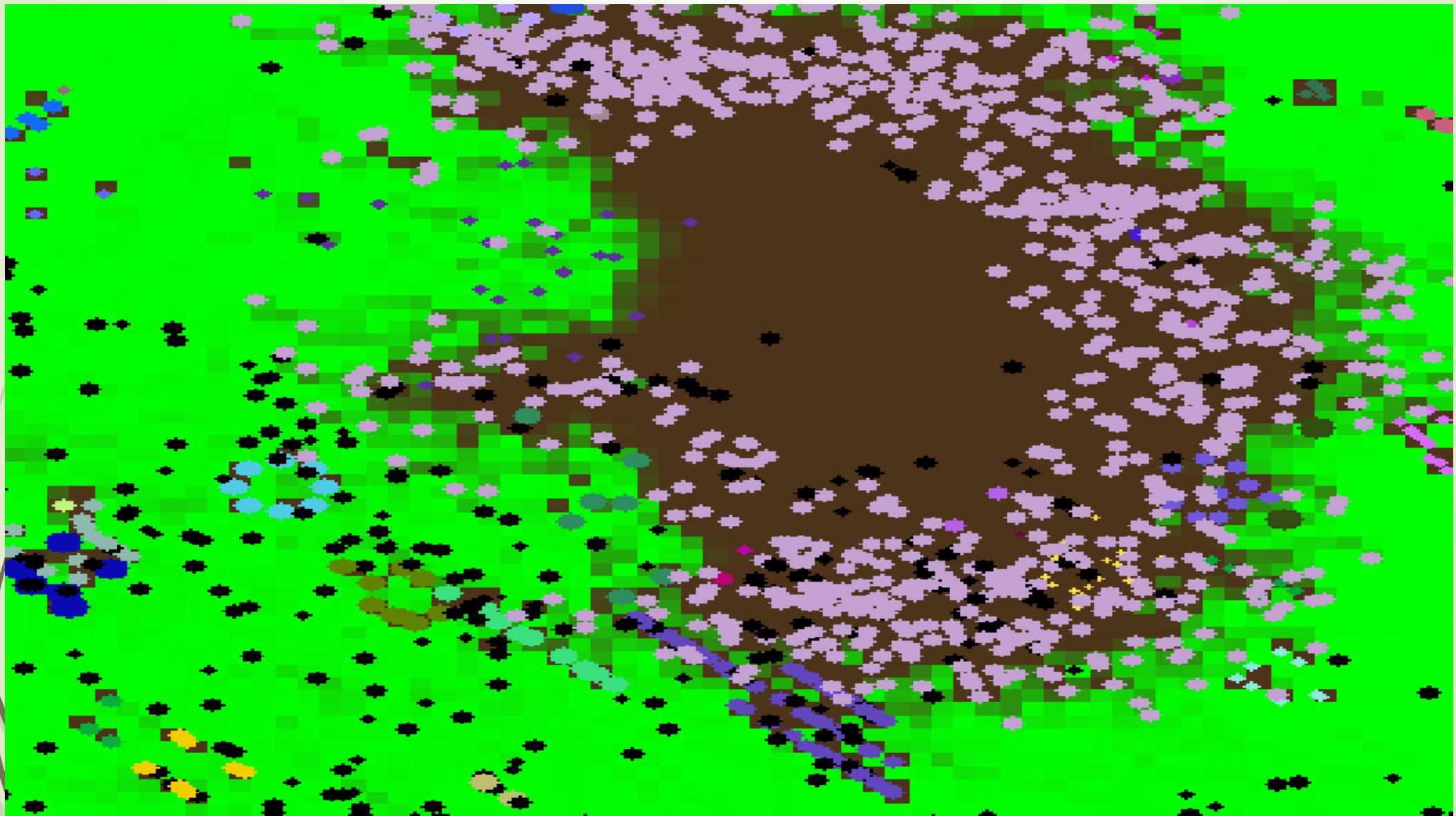


4 – Premalo predatoria



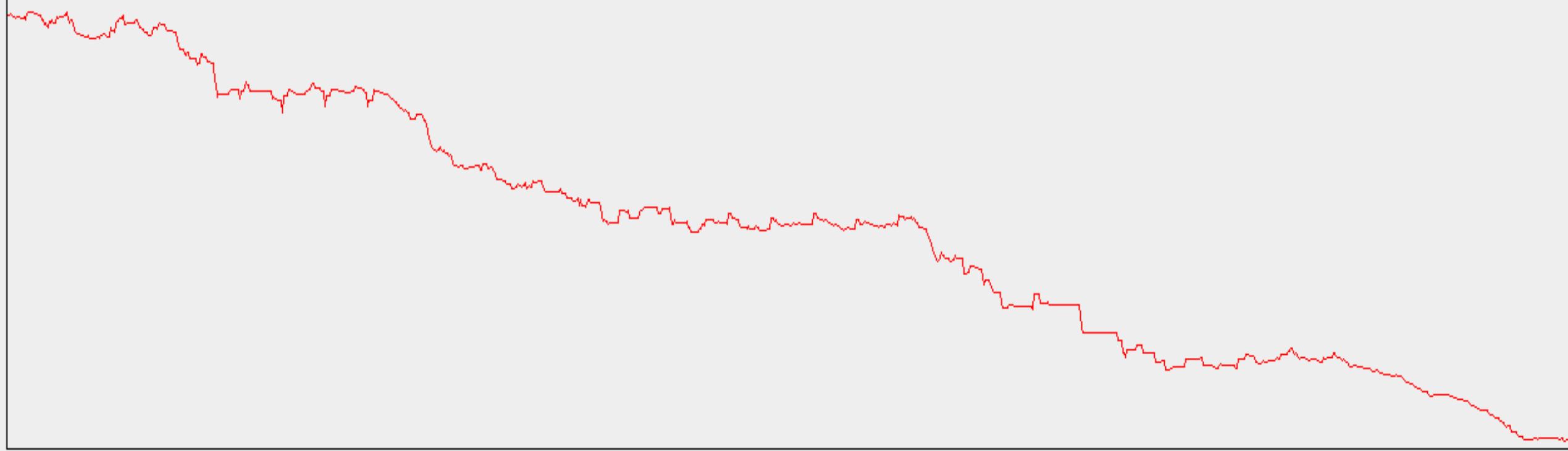


Problemi u evoluciji

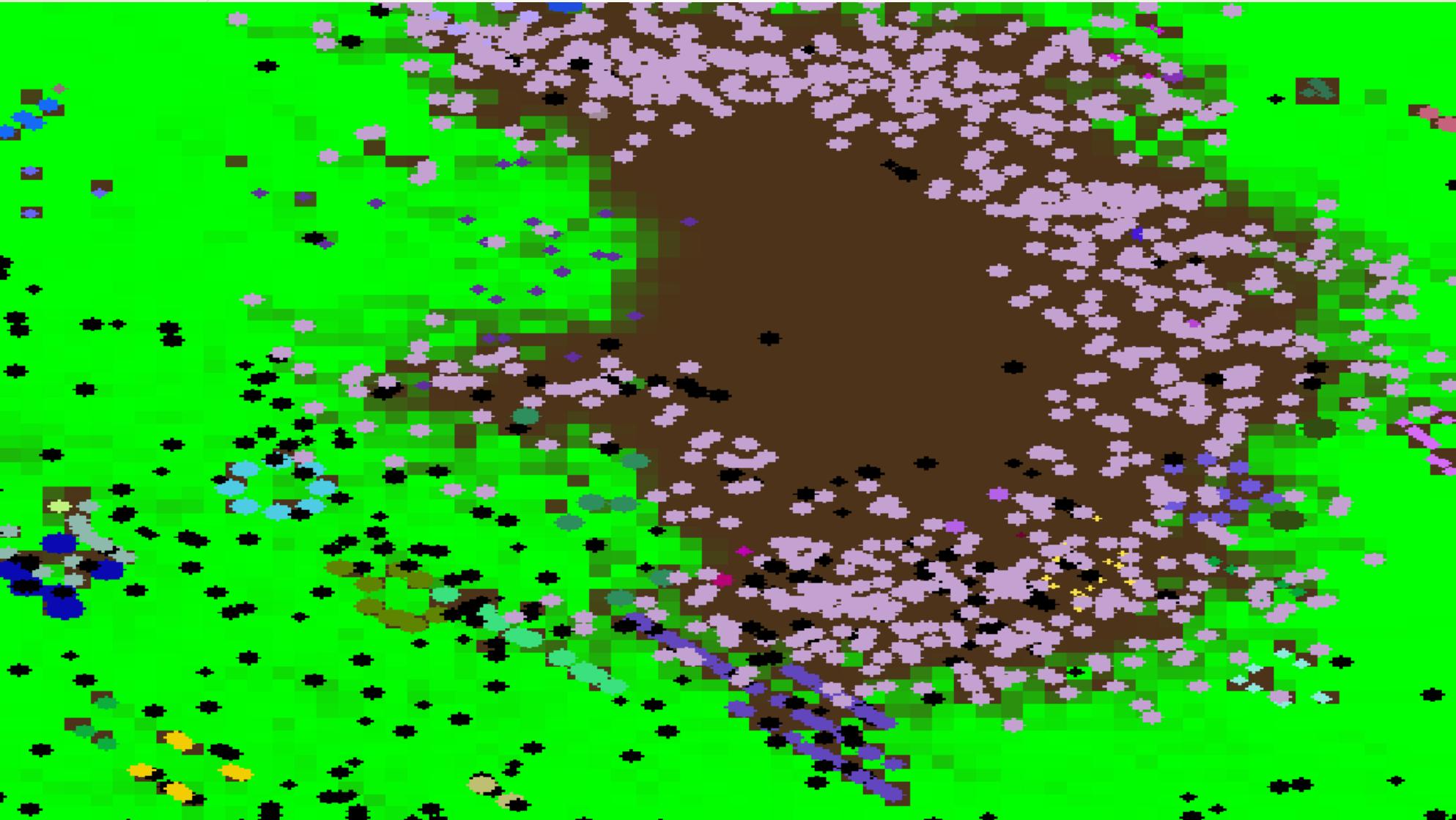


Primjer evolucije

- ▶ Otrovnost – životinja troši više energije, ali zato ubija mesojede koji ju pokušavaju pojesti
- ▶ Ekusustav bez mesojeda



Zaključak



Hvala na pažnji!

► Pitanja?